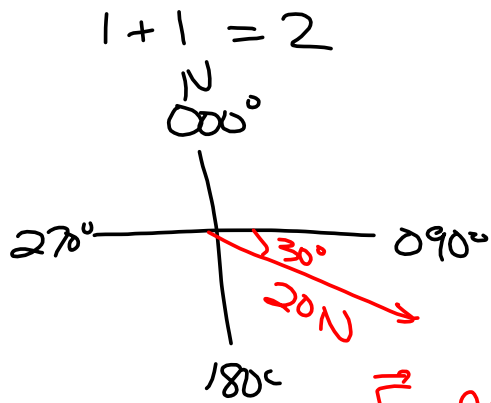
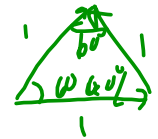
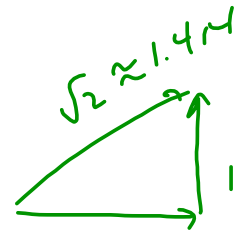
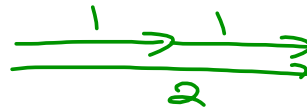


# Vector Notation



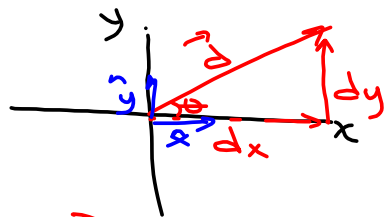
$\vec{F} = 20N \ 120^\circ$   
 E30°S  
 S60°E

$\vec{1} + \vec{1} = ? \vec{2}$



# Unit Vectors

## 2-D Cartesian



$$d = |\vec{d}| = \|\vec{d}\|$$

$$dx = |\vec{dx}|$$

↑  
norm  
(length) of  
a vector

$$dx = d \cos \theta$$

$$dy = d \sin \theta$$

$$\vec{d}_x + \vec{d}_y = \vec{d}$$

$$d = \sqrt{dx^2 + dy^2}$$

$$\vec{d} = \underbrace{dx}_{\vec{d}_x} \hat{x} + \underbrace{dy}_{\vec{d}_y} \hat{y}$$

Define  $\hat{n}$  (n-hat) to be a vector of length 1 in the increasing (+) n-direction

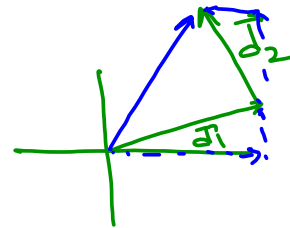
$\hat{x}$  → vector of length 1 in +x-dir.

### Addition

$$\vec{d}_1 = d_{1x} \hat{x} + d_{1y} \hat{y}$$

$$+ \vec{d}_2 = d_{2x} \hat{x} + d_{2y} \hat{y}$$


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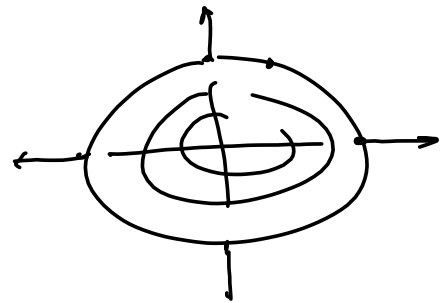
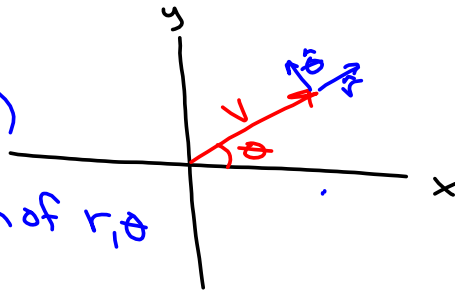
$$\vec{d}_1 + \vec{d}_2 = (d_{1x} + d_{2x}) \hat{x} + (d_{1y} + d_{2y}) \hat{y}$$

Polar Coordinates

$$\vec{V} = v \hat{r}$$

$$\vec{V} = \vec{V}(r, \theta)$$

a function of  $r, \theta$

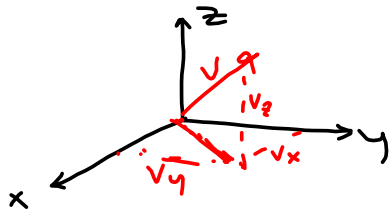
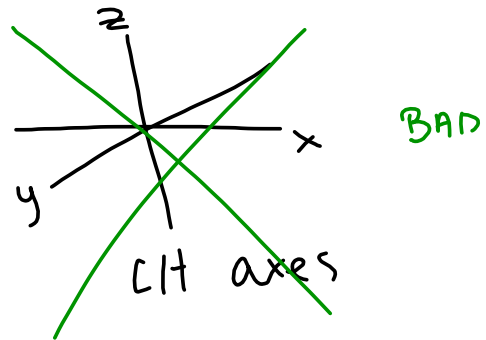
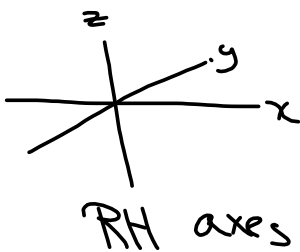


$\hat{r} = \hat{r}(\theta) =$  radially outward  
 $\hat{\theta} = \hat{\theta}(\theta) =$  CCW

$\vec{V} = -\int \frac{d\theta}{dt} \hat{\theta}$  is a speed of  $\int \frac{d\theta}{dt}$  in the CW dir.

3D

Cartesian

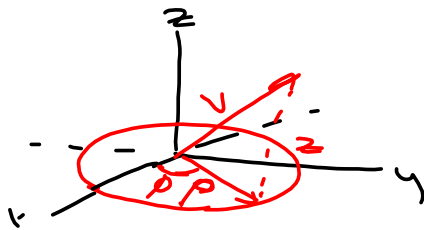


$$\vec{V} = \vec{V}(x, y, z)$$

$$= V_x \hat{x} + V_y \hat{y} + V_z \hat{z}$$

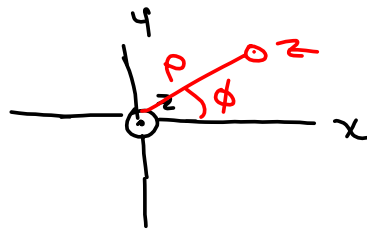
$$V = \sqrt{V_x^2 + V_y^2 + V_z^2}$$

# Cylindrical Coordinates

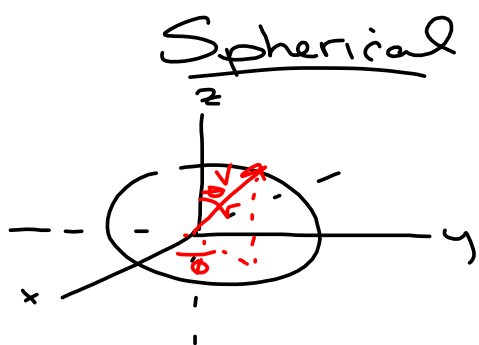


polar in x-y plane  
+ a z-axis

$$\vec{V} = V(\rho, \phi, z)$$



⊙ out of paper  
⊗ into paper



$$\vec{V} = \vec{V}(r, \Theta, \Phi)$$

$$0^\circ \leq \Theta \leq 180^\circ$$

$$0^\circ \leq \Phi \leq 360^\circ$$

### Vector "Multiplication"

$$\vec{V} = V_x \hat{x} + V_y \hat{y} + V_z \hat{z}$$

$$\vec{W} = W_x \hat{x} + W_y \hat{y} + W_z \hat{z}$$

$$\vec{V} \vec{W} = \text{DNE}$$

2 types of vector products

① Dot product (scalar)  $\vec{V} \cdot \vec{W}$

② Cross product (vector)  $\vec{V} \times \vec{W}$

$$\vec{V} \cdot \vec{W} = V_x W_x + V_y W_y + V_z W_z \quad \hat{x} \cdot \hat{x} = \hat{y} \cdot \hat{y} = \hat{z} \cdot \hat{z}$$

$$= 1$$

$$\vec{V} \cdot \vec{W} = |\vec{V}| |\vec{W}| \cos \theta$$

$$\hat{x} \cdot \hat{y} = \hat{y} \cdot \hat{x} = \dots = 0$$

angle between  $\vec{V}$  and  $\vec{W}$

$$W = F \cdot d$$

$$= \vec{F} \cdot \vec{d}$$

